



MEETING PURPOSE

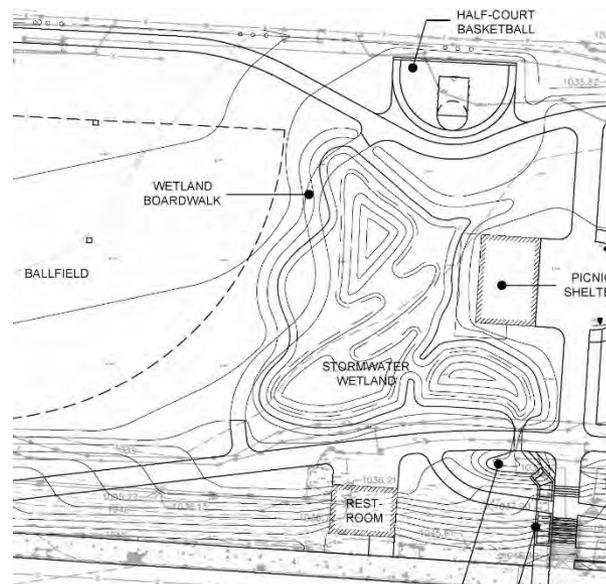
**To inform citizens about current status of project
To collect input on specific elements of park improvements**

AGENDA

- 1. Project phases and timeline**
- 2. Master Plan process and results**
- 3. Green infrastructure design**
- 4. Park improvements design**
- 5. Next steps and thank you**
- 6. Community input via “stations” and comment forms**



WIGHTMAN PARK PROJECT PHASES



▲
Today



WIGHTMAN PARK MASTER PLAN PROCESS

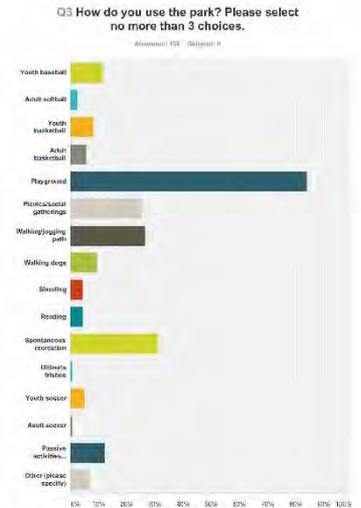


1. Analyzed existing conditions at park



2.

Collected input via survey, public meetings, focus groups



3. Identified your preferences:

- Stormwater green infrastructure
- Half-court basketball
- Coach-pitch/multi-use field
- Play areas for all ages, abilities
- Walking paths
- Contact with nature
- Something for everyone



WIGHTMAN PARK MASTER PLAN PROCESS



4. Created three conceptual designs, and you picked this one





WIGHTMAN PARK

PARK IMPROVEMENTS DESIGN



Park Schematic Design

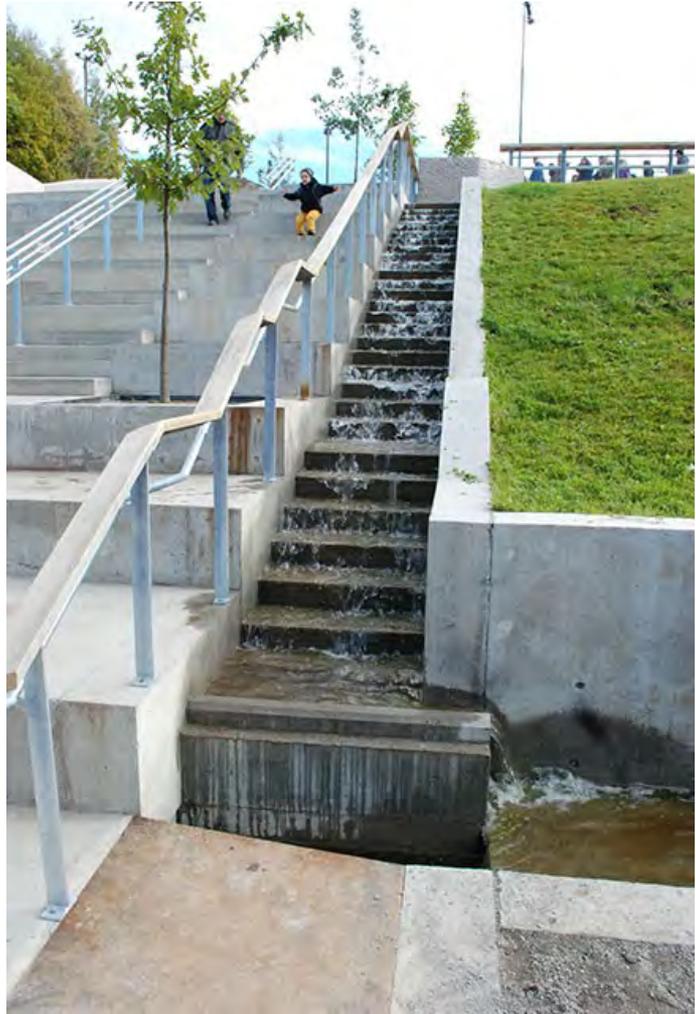


WIGHTMAN PARK GREEN INFRASTRUCTURE DESIGN





Cascade and Water Garden



WIGHTMAN PARK GREEN INFRASTRUCTURE DESIGN



Cascade and Water Garden





Stormwater Wetland





WIGHTMAN PARK GREEN INFRASTRUCTURE DESIGN





Elements of Play

Social



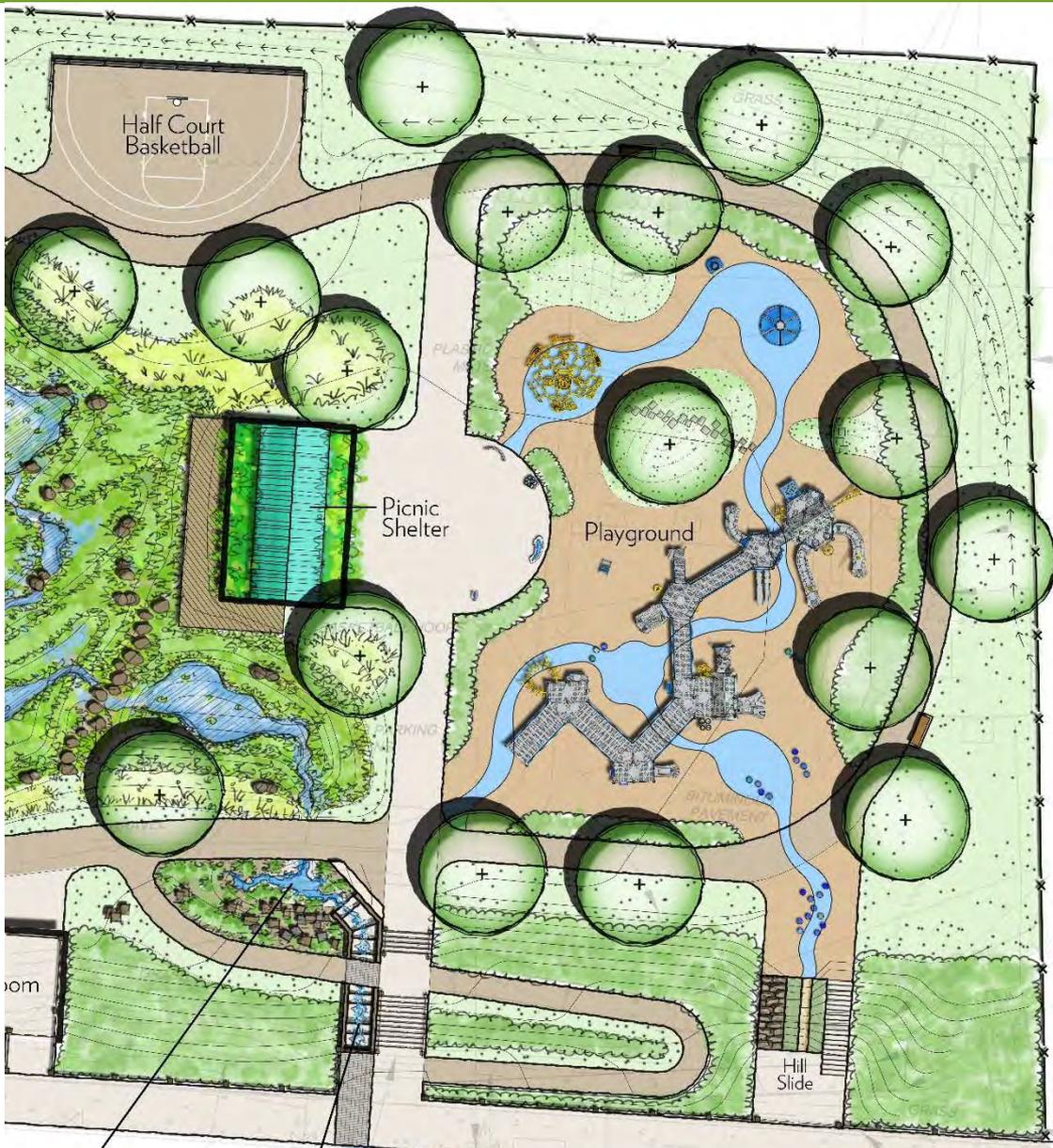
Physical



Sensory



WIGHTMAN PARK PARK IMPROVEMENTS DESIGN



Wetland Wonders

WIGHTMAN PARK PARK IMPROVEMENTS DESIGN



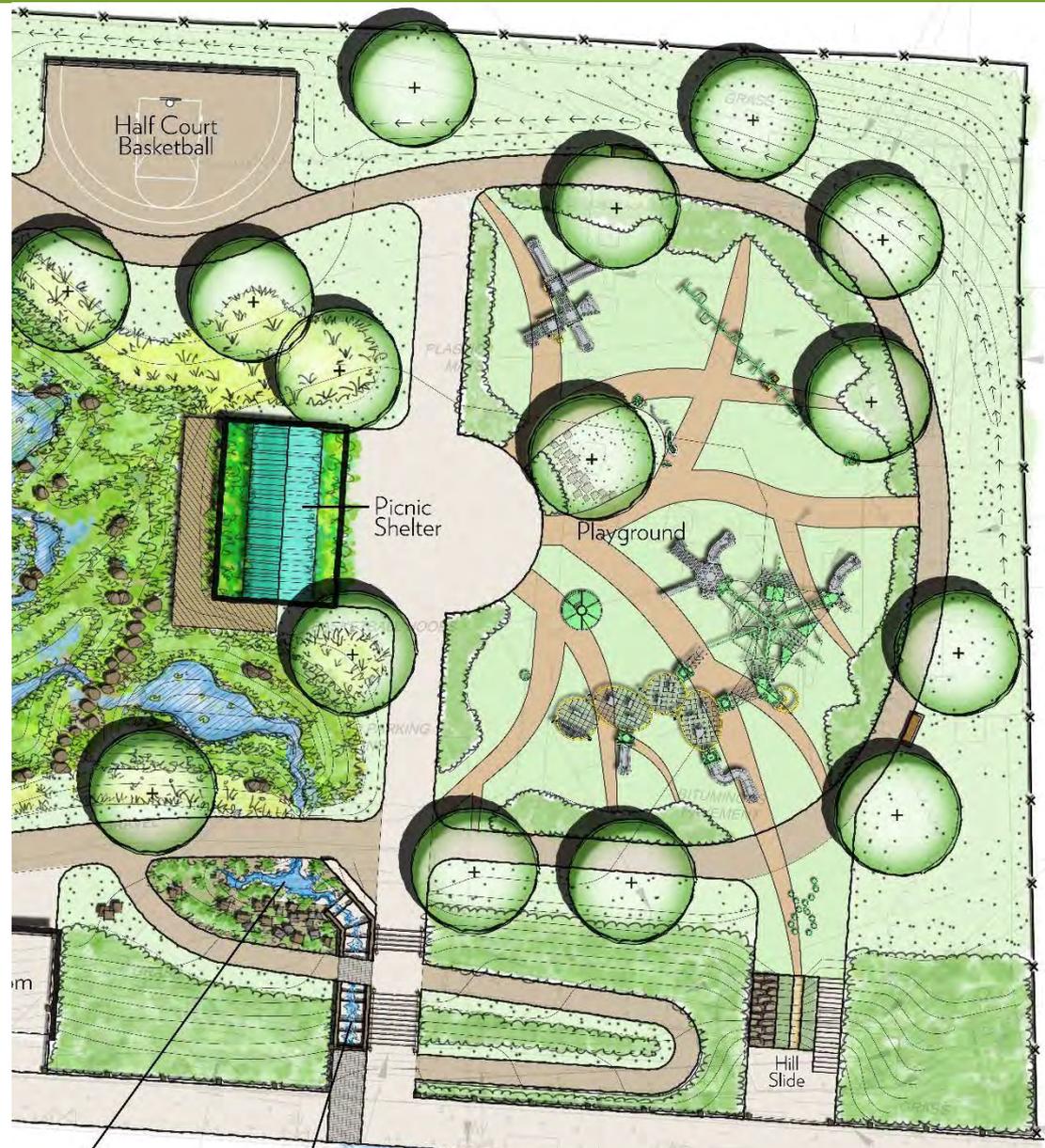
Wetland Wonders

WIGHTMAN PARK PARK IMPROVEMENTS DESIGN



Wetland Wonders

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Climb High

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Climb High

WIGHTMAN PARK PARK IMPROVEMENTS DESIGN



Climb High



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Play Ground Components





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Active Recreation





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Site amenities





Review the final plan!

Wightman Park
Improvements Project

PUBLIC INPUT MEETING

Wednesday, June 27th

6-7:30 p.m.

JCC Kauffman Building - Levinson Hall B
5738 Darlington Road

Wightman Park Improvements Project Comment Form

GREEN INFRASTRUCTURE: *Curb capture, stormwater cascade, water garden, wetland, underground tanks.*
Tell us something you like about these features: _____
Tell us one thing you'd change: _____

PLAY AREA CONCEPTS

- **Wetland Wonders concept (blue)** provides a free-flowing, large ramped structure that is accessible to 60" high, with climbing elements that extend higher; ground elements (many accessible); and a lawn area with low "hills."
Tell what you like or don't like about this concept: _____

- **Climb High concept (green)** provides separate play structures for ages 2-5 and 5-12 that each have accessible features; ground elements (many accessible), and swings.
Tell what you like or don't like about this concept: _____

If you had to pick just one concept, which would you choose, and why? _____

POTENTIAL GROUND PLAY COMPONENTS

Explain which components you like or don't like: _____

ACTIVE RECREATION FEATURES: *Half-court basketball, multi-purpose/coach-pitch baseball field, perimeter pathway/boardwalk.*
Explain the ways you hope to use the park, besides the play area: _____

PARK AMENITIES: *Picnic shelter, restrooms with drinking fountain, trash receptacles, benches, lighting.*
Explain what is most important to you and let us know if anything's missing: _____

OTHER: Do you have other comments? _____



WIGHTMAN PARK IMPROVEMENTS SCHEDULE

